

APPLICATION FOR ASSISTANCE

(Before completing this form read the application criteria on the reverse)

Address:		Postcode:
Do you attend a school c	r college? 🗌 Yes 🗌 N	No If Yes, name of the school or college:
Club, group or organisa	tion you will be representi	ng:
Coach or Tutor name:		
Contact mobile:	Email:	
Name of event:		
		Date of Event:
Where is the event being	held?	
Is this event open to othe	er members of your team or	group? Yes No
Are you seeking funding	from another source?	Yes No
If Yes, name of source:		
Name of Parent/Guardia	an:	
Mobile:	Email:	
Consent for my child's ph	noto/story to be used in SC`	YDF related media? Yes No
Declaration by Parent/G	uardian:	
l,		
declare that the informat	ion in this application form	is true and correct.
Signad (Parant/Guardian)):	Date:

Please send the completed form to: Sapphire Coast Youth Development Fund Email: scyouthfund@gmail.com





APPLICATION CRITERIA

Who can apply?

- Residents of the NSW Sapphire Coast and Bega Valley Shire.
- Applicants who are 18 years of age or under at the time of application.
- Applicants who require support in financing travel, accommodation, training or other related costs.

Please note:

- Successful applicants will be requested to provide feedback and report on the results of the event or activity they participated in.
- The Sapphire Coast Youth Development Fund (SCYDF) shall have the option of publicising the applicant and their experience via the SCYDF website and a regular SCYDF newsletter. However, the applicant reserves the right to deny this option should they so wish.
- Some additional background information should be provided to support your application. This can come from parents, coaches, tutors, clubs etc.
- The SCYDF Committee meets regularly to assess applications and decide on the distribution of grants to successful applicants.
- The SCYDF Committee may consult with parents, coaches, tutors or others in the process of application assessment.
- Decisions made by the SCYDF Committee shall be final.